

MEDIA ADVISORY
August 14, 2003

Cybernet Systems to Showcase Innovative Technology Projects at 2003 Space and Missile Defense Conference

*Booth display gives visitors an opportunity test drive new and proven technologies developed
for the Department of Defense*

- WHO:** Cybernet Systems, a leading developer of software and technology products capitalizing on human-machine interaction
- WHAT:** Cybernet Systems will showcase a full range of interactive technology products, many of which were originally developed for use by the Department of Defense, at the sixth annual Space and Missile Defense Conference sponsored by the Army Space and Missile Defense Association, the National Defense Industrial Association – Tennessee Valley Chapter and the Air Defense Artillery Association – Huntsville Chapter. Visitors to Booth #2076 will have the opportunity to experience a hands-on demonstration of many of Cybernet's research efforts, some of which have evolved into commercially-available products. These products include:
- OpenSat, a virtual reality training module for operators of the U.S. national missile system's Space-Based Infrared System (SBIRS)
 - OpenSkies™ Software Terrain Renderer, a visual delivery system for topographic information to handheld computers or display units
 - Overseer, a virtual 3-D environment for developing control methodologies for swarms of unmanned aerial vehicles (UAVs)
 - Virtual Gorilla Education System, a software toolkit enabling students to build virtual models of gorilla motion and social interaction in order to better understand gorilla behavior
 - Operator Control Unit, used for field-based control of unmanned robotic platforms
- WHEN:** August 18-21, 2003
- WHERE:** 2003 Space and Missile Defense Conference and Exhibition

Von Braun Center, Huntsville, Alabama

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About Cybernet Systems

Based in Ann Arbor, MI, Cybernet Systems is a profitable, rapidly growing technology-based company focused on developing products that combine software and Internet intelligence with human-machine interaction. Cybernet has successfully leveraged its wealth of intellectual property to bring force feedback technology to market in the form of game controllers and joysticks, introduced a line of Linux-based Internet appliance software, launched a PC game enhancement software product and a multiplayer online technology, and delivered the first cost-effective home monitoring system for chronic disease patients. The company continues to innovate in the areas of Internet medical systems, large-scale distributed network training and gaming and gesture control interface technology. Additional information on Cybernet Systems is available on the web at www.cybernet.com or by calling 734-668-2567.

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